<u>#1 Snowball Golf</u>

This is the first game in the set. While kids are playing, you can shift the kids around into teams without having to completely stop the fun.

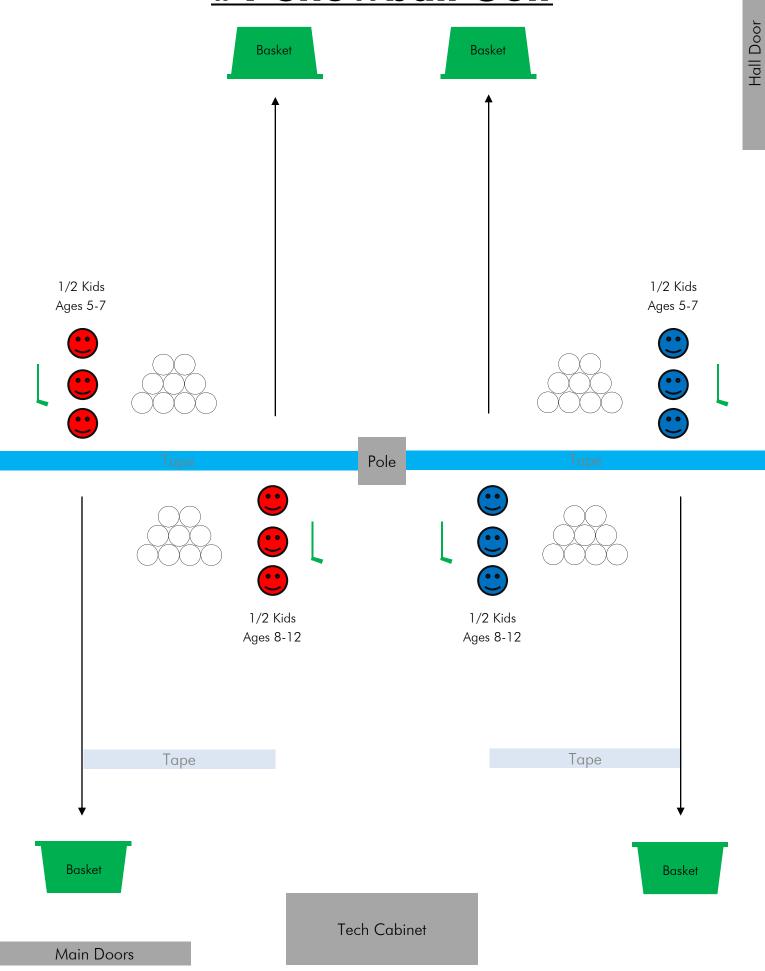
This game is worth no points.

Put an equal number of kids on the left as there is on the right. You then already have all of the kids sorted out.

Kids have 3 chances to use golf clubs to hit snowballs into a basket or container. Make sure that the baskets are not unrealistically far away.

Once the game is over, tell the kids that one half of the room, half of the 5-7 kids and 8-12 kids, that they are the "Snowmen", the other half of the room, half of the 5-7 kids and 8-12 kids, that they are the "Polar Bears". Make sure that they remember their team and do not switch.

<u>#1 Snowball Golf</u>



#2 Snow Shovel

Remove 2 baskets and only keep 2. This is the only game that uses the short pieces of tape towards the tech stand. One team lines up at each short piece of tape with half of the snowballs, a shovel, and two golf clubs.

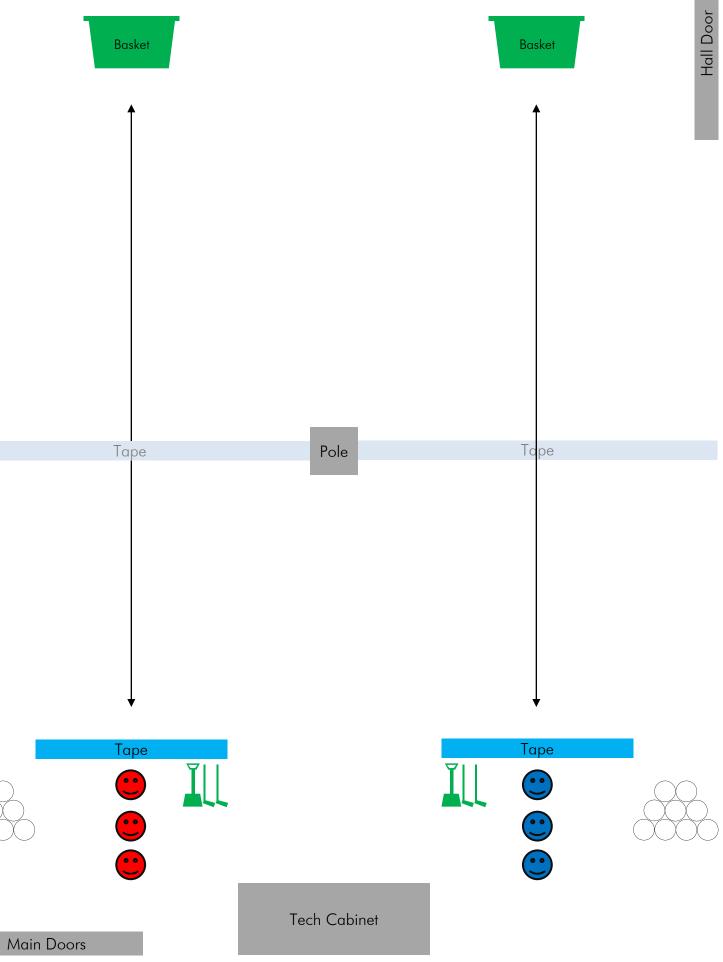
This game is worth 1 point per round

Kids ages 5-7 must use the shovel, and kids ages 8-12 must use the golf clubs. If the snowball touches the ground or touches their hands, they must go back to the line and start over. They may carry the snowball back to the line with their hands if they drop it. If someone is really struggling, the refs may let them use their hands; make sure that everyone is having fun and it seems fair.

Once the ref says to go, each team must transport a snowball from the line to the basket using their tools. After they get the snowball into the basket, they run back and sit down. The next person cannot go until the last person has crossed back over the tape line.

The game is over once everyone has set down. The first team who has all of their members sit down wins and scores 1 point.

#2 Snow Shovel



<u>#3 Snow Plow</u>

Remove everything from the field except for the snowballs. Exactly half of the snowballs go on each side of the field. This game uses the long tape in the center.

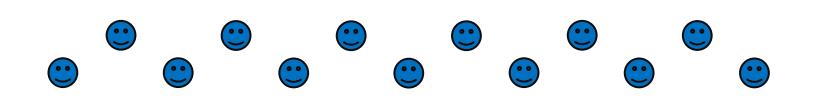
This game is worth 1 point per round

Kids cannot cross over the center line and must stay on their team's side the entire round. If a kid crosses over the line, the opposite team receives a point and the round is over. The ref will keep a timer for 1:00 and call once the time has run out. Once the timer is over, all snowballs must stop moving and everyone must place the balls in their hand on the ground where they are standing.

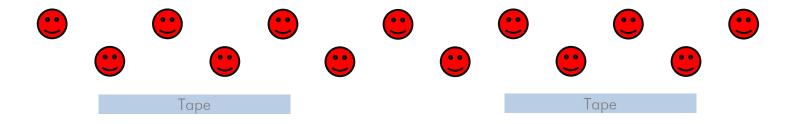
Once the ref says to go, each team must try to get as many snowballs onto the other team's side as possible. Kids will throw the balls back and forth until the time is up to get as few on their side as they can.

The game is over once the time has run out. The refs will then count all of the snowballs on each side of the blue line. The side with the least amount of snowballs gets 1 point.

#3 Snow Plow



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Tech Cabinet

<u>#4 Snowball Battle</u>

Set up 3 tables on each side of the room with stacks of 6 cups on each. 6 total tables and 36 total cups. Exactly half of the snowballs go on each side of the field. This game uses the long tape in the center. Give two kids on each side of the field a shield, they may not trade.

This game is worth 1 point or 5 points per round

Kids cannot cross over the center line and must stay on their team's side the entire round. If a kid crosses over the line, the opposite team receives a point and the round is over. The ref will keep a timer for 1:00 and call once the time has run out. Once the timer is over, all snowballs must stop moving and everyone must place the balls in their hand on the ground where they are standing. No player may touch the cups even if they are knocked over by accident.

Once the ref says to go, each team must try to get knock over the other team's stack of cups. Kids will throw the balls back and forth until the time is up to knock over as many cups as they can. Players with shields may move around their side however they like to deflect snowballs. Shields may not be placed anywhere over the table.

The game is over once the time has run out or when one team loses all of their cups from the table. The refs will then count all of the remaining cups on the table. If the cups are knocked over but still on the table, they count as still standing. The side with the most cups remaining gets 1 point. If a team has knocked over all of the cups for the opposing team, that team gets 5 points.

#4 Snowball Battle

